Minor in Entrepreneurship October 2020

Description

The Minor in Entrepreneurship at JCU is a unique program that allows non-business as well as business students to acquire the entrepreneurial mindset that will enable them to start their own company, participate in a family business or develop innovative ideas in traditional settings. The program is tailored to students, based on their interests, capabilities and objectives. Entrepreneurship lends itself to cross-disciplinarity and therefore combines well with any major.

The Minor is structured around three pillars:

- Entrepreneurial foundations, consisting of (1) Introduction to Entrepreneurship, which guides students through the ideation, validation and business modeling process, and (2) Strategic Decisions in Entrepreneurship, a 'capstone' 400-level case-based course.
- Entrepreneurship, technology and innovation courses that help students understand the nature of an opportunity and the path to implementation.
- **Skill-building or industry specific** courses that enable students to deepen their understanding of the context in which they wish to operate, as well as acquire skills they can deploy in the pursuit of an entrepreneurial idea.

The minor can be tailored to specific interests, such as social change, art/beauty/culture, or technology, as indicated below.

Learning Outcomes for the Minor in Entrepreneurship

Students who successfully complete the minor will be able to:

- o Understand the role and challenges of an entrepreneur
- Understand how to evaluate opportunities
- Systematically generate and evaluate business ideas
- o Understand key elements of a successful entrepreneurial strategy
- o Define a working business model
- o Formulate and deliver a persuasive elevator pitch
- o Develop their own entrepreneurial network

Requirements for the Minor

There are three main paths in this minor, to tailor it to students' backgrounds, interests and needs:

- Standard, for profit entrepreneurship path.
- Social innovation path, for students interested in applying entrepreneurial tools to create social good.
- **Innovation in Art and Humanities path**, for students who want to apply entrepreneurship to these disciplines.
- Innovation and Technology path, for students interested in technology-driven entrepreneurship.

The minor consists of six courses, selected based on the student's objectives for the minor, as indicated below for each of the paths.

For Profit Entrepreneurship Path

Two Mandatory Courses:

• BUS 305 Introduction to Entrepreneurship (no pre-requisites)

BUS 410 Strategic Decisions in Entrepreneurship (no pre-requisites, BUS 305 recommended) Four Additional Courses from the following: Up to four of the following Up to two of the following skill-building or entrepreneurship/business related courses: domain-related courses AS 260 Foundations of 3D Design • For-credit internship in a startup AS 311 Advanced Graphic Design (pre-requisite • BUS 335 International Entrepreneurship (no pre-AS 101) requisites) AS 330 Graphic Design: Corporate Identity and • BUS 345 Innovation and Information Technology Branding (pre-requisite AS 101) (no pre-requisites) COM 230 Foundations of Digital Video • BUS/CMS 361 Social Networks and Media Production Management (no pre-requisites) CS 131 Web Design II (pre-requisite CS 130) • BUS/EC 336 Entrepreneurial Ecosystems DMA 328 Promotional Videos (pre-requisite • BUS/ITS 260 Made in Italy COM 230) • CMS 370 Digital Disruption: Technological DMA 322 Digital Storytelling and Community Change and Digital Platforms Engagement • FIN 335 Entrepreneurial Finance (FIN 301 Finance DMA 325 Motion Graphics and Visual Effects recommended) DMA 333 TV Studio Lab • MKT 304 New Product Management (pre-requisite DMA 434 TV Production Practicum I (pre-MKT 301) requisites DMA 333, EXP 1015, professor

- MKT 340 e-Marketing (pre-requisite MKT 301)
- MKT 370 Entrepreneurial Marketing (no prerequisites)
- Courses that contain "entrepreneurship", "innovation" or "technology" in the title

Social Innovation Path

Two Mandatory Courses:

recommendation)

Environment

ITS/BUS 260 Made in Italy: The Italian Business

 MGT 345 Social Entrepreneurship (no pre-requisites) MKT 350 Marketing for Non-Profit Organizations (no pre-requisites) Four Additional Courses from the following:	
Up to four of the following entrepreneurship/business related courses:	Up to two of the following skill-building or domain-related courses
 For-credit internship in a startup that creates social value BUS 305 Introduction to Entrepreneurship (no prerequisites) BUS 335 International Entrepreneurship (no prerequisites) BUS 342 Leadership, Mindfulness, and Emotional Intelligence (no pre-requisites) 	 AS 260 Foundations of 3D Design AS 311 Advanced Graphic Design (pre-requisite AS 101) AS 330 Graphic Design: Corporate Identity and Branding (pre-requisite AS 101) COM 230 Foundations of Digital Video Production CS 131 Web Design II (pre-requisite CS 130)
 BUS 345 Innovation and Information Technology (no pre-requisites) BUS 410 Strategic Decisions in Entrepreneurship (BUS 305 or MGT 345 recommended) 	 DMA 328 Promotional Videos DMA 322 Digital Storytelling and Community Engagement DMA 325 Motion Graphics and Visual Effects DMA 333 TV Studio Lab

- BUS/CMS 361 Social Networks and Media Management (no pre-requisites)
- BUS/EC 336 Entrepreneurial Ecosystems
- CMS 370 Digital Disruption: Technological Change and Digital Platforms
- FIN 335 Entrepreneurial Finance (FIN 301 recommended)
- MKT 304 New Product Management (pre-requisite MKT 301)
- MKT 355 Social Marketing and Fundraising (no pre-requisites)
- MKT 340 e-Marketing (pre-requisite MKT 301)
- MKT 370 Entrepreneurial Marketing (no prerequisites)
- Courses that contain "entrepreneurship", "innovation" or "technology" in the title

- DMA 434 TV Production Practicum I
- Up to ONE EC course that develops an understanding of a specific geographical context (e.g. EC 343 Economics of China)
- PL/SOSC 207 Migration and Contemporary Society
- PL 230 Human Rights
- PL 323 International Migration
- SOSC/ITS 225 Sociology of Southern Italy

Innovation in Art and Humanities Path

Two Mandatory Courses:

- BUS 305 Introduction to Entrepreneurship (no pre-requisites)
- BUS 410 Strategic Decisions in Entrepreneurship (no pre-requisites, BUS 305 recommended)

Four Additional Courses from the following: Up to four of the following Up to two of the following skill-building or entrepreneurship/business related courses: domain-related courses AH 271 Curating Museums and Galleries • • For-credit internship in a startup AS 260 Foundations of 3D Design • BUS 335 International Entrepreneurship (no prerequisites) AS 101) • BUS 345 Innovation and Information Technology (no pre-requisites)

- BUS/EC 336 Entrepreneurial Ecosystems
- BUS/ITS 260 Made in Italy
- CMS 370 Digital Disruption: Technological Change and Digital Platforms
- EN 288 Literature and Digital Humanities
- FIN 335 Entrepreneurial Finance (FIN 301 Finance recommended)
- MGT 345 Social Entrepreneurship (no prerequisites)
- MKT 304 New Product Management (pre-requisite MKT 301)
- MKT 340 e-Marketing (pre-requisite MKT 301)
- MKT 370 Entrepreneurial Marketing (no prerequisites)
- Courses that contain "digital humanities", "entrepreneurship", "innovation" or "technology" in the title

- AS 311 Advanced Graphic Design (pre-requisite
- AS 330 Graphic Design: Corporate Identity and Branding (pre-requisite AS 101)
- BUS/CMS 361 Social Networks and Media Management
- COM 230 Foundations of Digital Video Production
- CS 131 Web Design II (pre-requisite CS 130)
- DMA 328 Promotional Videos
- DMA 322 Digital Storytelling and Community Engagement
- DMA 325 Motion Graphics and Visual Effects
- DMA 333 TV Studio Lab
- DMA 434 TV Production Practicum I
- PH 304 Philosophy of Art and Beauty

Innovation and Technology Path

Two Mandatory Courses:

- BUS 305 Introduction to Entrepreneurship (no pre-requisites)
- BUS 410 Strategic Decisions in Entrepreneurship (no pre-requisites, BUS 305 recommended)

Four Additional Courses from the following: Up to four of the following Up to two of the following skill-building or entrepreneurship/business related courses: domain-related courses AS 260 Foundations of 3D Design • For-credit internship in a tech startup AS 311 Advanced Graphic Design (pre-requisite • BUS 335 International Entrepreneurship (no pre-AS 101) requisites) AS 330 Graphic Design: Corporate Identity and • BUS 345 Innovation and Information Technology Branding (pre-requisite AS 101) (no pre-requisites) BUS/CMS 361 Social Networks and Media • BUS/CMS 361 Social Networks and Media Management Management (no pre-requisites) CMS/PH 320 Posthuman Studies: Philosophy, • BUS/EC 336 Entrepreneurial Ecosystems Technology, Media • BUS/ITS 260 Made in Italy CMS 335 Video Games: Culture & Industry • CMS 370 Digital Disruption: Technological CMS 370 Digital Disruption: Technological Change and Digital Platforms Change and Digital Platforms • FIN 335 Entrepreneurial Finance (FIN 301 Finance COM 230 Foundations of Digital Video recommended) Production • MGT 345 Social Entrepreneurship (no pre-CS 131 Web Design II (pre-requisite CS 130) requisites) CS 160 Programming Concepts and Applications • MGT/CS 337 Cybersecurity and Data Privacy CS 302 Artificial Intelligence Concepts (pre-Management requisite CS 101) • MKT 304 New Product Management (pre-requisite CW/DMA 360 Creative Writing Workshop: Videogames • MKT 340 e-Marketing (pre-requisite MKT 301) DMA 328 Promotional Videos • MKT 370 Entrepreneurial Marketing (no pre-DMA 322 Digital Storytelling and Community requisites) Engagement • Courses that contain "entrepreneurship", DMA 325 Motion Graphics and Visual Effects "innovation" or "technology" in the title DMA 333 TV Studio Lab DMA 434 TV Production Practicum I LAW/PL 220 Intellectual Property Theory and Law PH 321 Bioethics PH 325 Ethics of Emerging Technologies

General Requirements for All Minors

- 1. No more than one grade of lower than a C- will be accepted in courses applying to the minor.
 - 2. In the case of multiple minors, no course may apply to more than one minor.
 - 3. No more than two courses may apply to both the major and the minor.
 - 4. At least four courses must be taken in residence at John Cabot.
 - 5. Requirements for the minor must be completed by the time of graduation.